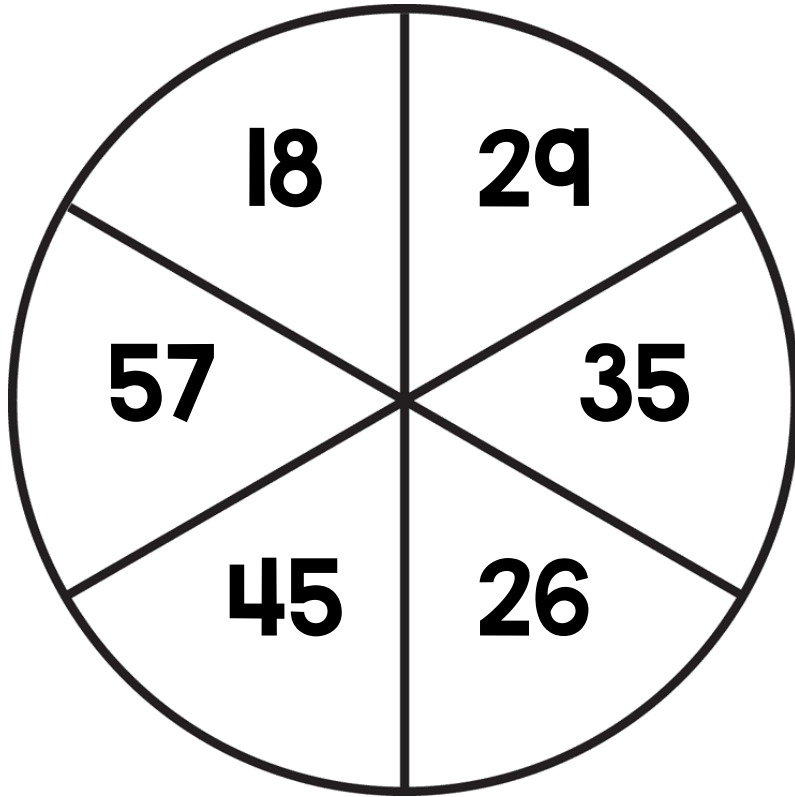


Spin & Add

Create a spinner by using a paper clip and a pencil. Player one spins Spinner 1 twice to obtain the addends. Player two does the same with Spinner 2. Determine how many equations you want to solve in round 1. Then the first person to answer that many equations correctly wins!



Spinner 1

Spinner 2

