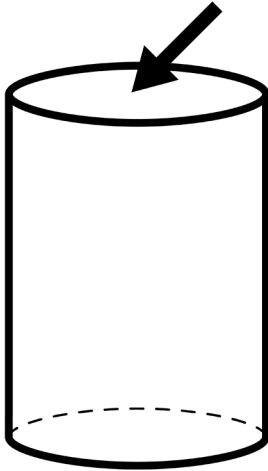
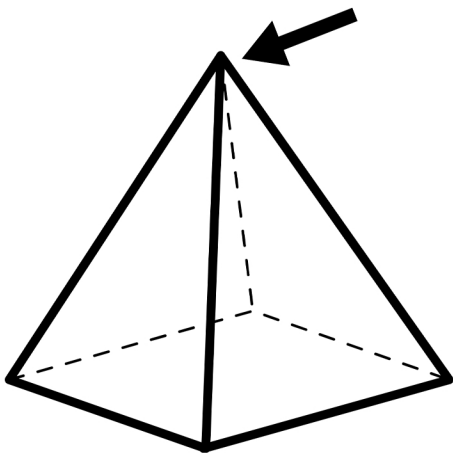


parts of

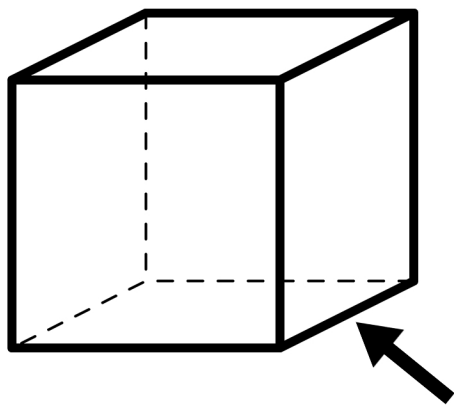
3D SHAPES



FACE: flat or curved surface on a 3D shape



VERTEX: a point where edges meet



EDGE: where two face meet