ROLL A

MATERIALS: 2 DICE, FRACTION STRIPS













2	3	4	5	6	7	8	9	10	11	12
١	ı	ı	1	1	1	- 1	1	ı	TAKE ONE	PUT ONE
2	3	4	5	6	7	8	9	10	OFF	ON

CAN YOU MAKE 1 WHOLE?

The goal of the game is to make I whole bar without going over. Roll two dice and use the key to determine which fractional piece you can add to your bar. For example, rolling a value of "6" means you can a 1/6 fraction to your bar. Roll an "II" and you can remove any fractional piece off your bar. Roll a "I2" and you can pick any fractional piece to put on your bar. Try not to BUST! Print two mats and play against a friend.